

Tee Selection:

Men's Division: Combo

Sr. Men's Division: White

Women's Division: Red



Rules Sheet

The Rules are basically the same as in a standard four-person scramble with one big difference – this is an individual format. This format is played in threesomes. Players are required to exchange scorecards at the beginning of the tournament and score their partner's round. Players must turn in their signed scorecards immediately after the round.

Double Mulligan Format – Each player will be allowed to hit 2 “mulligans” on each hole. Players cannot use more than one mulligan on one shot (only one mulligan per shot). Mulligans can be used on any shot from the tee through the green, including putts. Players will choose their best shot and mark the ball within one club-length (no closer to the hole) and continue play from that point. Players may not use the club-length to extricate themselves from a hazard, bunker or the rough. Players may not use the club-length to move onto the putting surface. Players may not use the club-length on the putting surface. When using a mulligan, players MAY USE the club-length to get relief from a tree, divot, etc. All other shots will be played as “winter rules”. Players will be able to improve their lie on every shot. Unused mulligans can not be “carried over” to the next hole. The decision to use a mulligan must be made immediately at the point from which each shot was taken. The 14-club rule is in effect. There are NO “provisional” shots.

Maximum Score – The maximum score allowed on a hole is bogey. Once a player has missed both attempts at par, they are finished with that hole and will receive a score of one-over par for that hole.

Scramble Strategies – Every player know their own strengths and weaknesses as a golfer. Players will have plenty of opportunities to correct their mistakes but they will be faced with decisions many times during the round of when to use them. Players that hit an “acceptable drive or lay-up on a Par 5, for example, may choose to save the mulligans for the approach shot or the chip and or putt. On a Par 4 you may not want to use a mulligan on your drive and save them for two shots coming in.

Bunkers – If a player chooses to use a mulligan in a bunk, they may mark the ball and place each ball for the next two shots within one club-length as long as the ball stays in the bunker.

Water Hazards – All USGA rules for water hazards will apply as relates to the penalty shots and ball placement. If a player chooses to use a mulligan in water hazard, they may choose to play their two shots from a water hazard rather than take a penalty shot. In this situation, there will be no one-club rule. The player must find and hit the original ball from its original position. The next shot must be placed as near to the original ball position as possible and must remain in the area marked as “hazard”.

Out-of-Bounds and Lost Balls – The USGA pace of play policy leaves the responsibility for maintaining the pace of play where it belongs – with you, the player. If you are the first group in the field, play efficient golf. If you are in a following group, keep up with the group in front of you and you will not have a pace of play issue. If you fall behind, you are expected to play efficient golf and get back into position. This might mean playing ready golf or continuous putting which are both allowed.

*** Tie Breaker** – Ties for first place in each flight will be broken by scorecards (back nine scores, hardest hole, etc.)